

- In this lecture, we will show that :
 - Quantum circuits can be described in terms of tensor networks.
 - Tensor networks provide a common language for classical and quantum algorithms.
 - In certain cases, the use of a quantum computer may allow for exponential speedups in tensor network contraction

MPS and canonical form nevisited

let us start by reminding ourselves of the general ideas of MPS, the diagramatic notation, and canonical form. For concreteness we will consider only spin-1/2 degress of freedom.

Main idea is to represent / approximate the many-body quantum states by the product of tensors (matrices in 1D). That is, for a quantum state of N spin-1/2,

$$|n+\rangle = \sum_{i_j \cdots k=1, b} \langle \psi_{i_j \cdots k} | i_j \cdots k \rangle,$$

we can write the probability amplitudes as

The state is now written as a product of tensors

Given the MPS, our goal is typically to compute local observables that correspond to measurable quantities, e.g.



And the beauty of using MPS is that the computational cost is polynomial in both the number of sites N and the bond dimension X max, in contrast to the brute-force exponential cost in N.

Cononical form & Isometric form There is a gauge freedom in how we specify the tensors in the MPS, but there are particularly useful canonical forms. These have two conditions





If we relax the second condition then we get the Slightly more general isometric form. To deal with the isometric form we can introduce a new arrow notation, namely

- left isometric right isometric
- (Isometry) (condition) 1 = 1
- The convention of the arrows is such that the total dimension of ingoing arrows \gg outgoing arrows. By grouping legs, we can talk about isometric matrices let A be a MXN matrix with MZN then A is an isometry iff $A^{\dagger}A = 1_{N\times N}$ and $AA^{\dagger} = P_{M\times M}$ where $P_{M\times M}$ is a projector $(P^2 = P \text{ with rank}(P) \leq N)$

Note for an MP5

$$d_i X_i \neq X_{i+1}$$

Similarly $X_i \leq d_i X_{i+1}$
 d_i

Also note that that we assume. rank(P) = N for MPS, otherwse there is redundancy in the MPS. Cononical form and isometric form allow us to more efficiently compute observables. E.g.



Quantum Circuits

Quantum circuits are the leading model for quantum computing. Just like with tensor networks, it is typical to work with diagrams. Typically they consist of three parts: - an initial state, normally the product state 1000...00> ~ [TTT...TT> Note we typically deal with qubits where 10?~17 12~12>

An example quantum circuit that creates and measures the Bell state $|vs\rangle = \frac{1}{2}(1007 + 1117)$



For our purposes we will ignore the subtleties with measurement. Initial state + unitary gates = new state. Assume we can extract <115;14> or <415;54.14>



More generally, a quantum circuit is of the form



Unitary circuit is an tensor network in isometric form whene unitary gates have equal number of incoming and outgoing legs.

Note: I will typically draw my unitary circuits with time going vertically, which is not standard! Mapping MPS to sequential quantum circuits

We can do better than simply noting that we can interpret quantum circuits as tensor networks. There is an exact mapping between MPS and certain Sequential quantum circuits.

let us start with an MPS in left counnical form

And consider a single isometric tensor. We will Consider bond dimensions Xi, Xit, that one powers of Z for simplicity. Note: We can embed a tensor in one of the power of Z We can then promote form. We embed each matrix these isometries to as the upper left block and place a maximal rank projector unitaries + projectors in the bottom right block. $\begin{array}{c}
\downarrow d_{i} \\
\downarrow \\
\chi_{i} \\
\chi_{i} \\
\chi_{i+1} \\
\chi_{i+1}$ e.g. 3x5 $\mathcal{B}_{[i]} \left(\begin{array}{c} \cdots \end{array} \right) \rightarrow \left(\begin{array}{c} \cdots \end{array} \right) \left(\begin{array}{c} \cdots \end{array} \right)$ dim Xi+di-Xi+1

we can choose the projector w.l.g. to be [1,0,0,...], and then use QR-decomposition to find the corresponding unitary. It will be easiest to demonstrate this when we work through an explicit example. The MPS can then be written as







Focussing on one tensor





Explicit Example : GHZ state

The GHZ state
$$|\Psi\rangle = \frac{1}{f_2} (|\uparrow\uparrow \cdots \uparrow\rangle + |\downarrow \downarrow \cdots \downarrow\rangle)$$

= $\frac{1}{f_2} (|00 \cdots 0\rangle + ||| \cdots |\rangle)$

Is exactly represented by a x=2 MPS



where the MPS tensors are $A^{(1)\uparrow} = (1,0) \qquad A^{(i)\uparrow} = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} \qquad A^{(n)\uparrow} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ 0 \end{pmatrix} \qquad A^{(1)\downarrow} = (0,1) \qquad A^{(i)\downarrow} = \begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix} \qquad A^{(n)\downarrow} = \frac{1}{\sqrt{2}} \begin{pmatrix} 0 \\ 1 \end{pmatrix}$

The easiest unitary to find corresponds to A^[1] since this is already unitary

$$U = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \qquad A^{(0)} = (0, 1) A^{(0)} = (0, 1)$$

the first unitary is the identity =

10)

10)



We can easily check that this quantum circuit does indeed prepare the GHZ state.

In fact, our first Bell State circuit was a Special case of this circuit with N=2



Why Quantum Circuits!

So why have we bothoved making this connection between tensor networks and MPS? How can we use it?

One reason is that is valuable to have a common language. It may allow us to take lessons learnt from MPS and TNS and apply them to quantum circuits, and vice versa.

However, there is a much more direct reason. A quantum computer can perform certain tensor retwork contractions exponentially more efficiently than classical computers.

To see this, let's do the neverse of what we did previously and write down a quantum circuit and map back to MPS. Consider the following type of sequential circuit.



The circuit I have drawn is a subset of MPS with $\chi = 8$. More generally if I use M sequential layers, then this is a subset of MPS with $\chi = 2^{M}$. It has O(MN) number of parameters, whereas the $\chi = 2^{M}$ MPS has $O(\chi^{2}N) = O(4^{M}N)$ parameters. Nevertheless, as long as N > M, the cost of classically contracting this network scales with $\chi = 2^{M}$.

However, on the quantum computer, we need N qubits and a runtime that is proportional to N+M. This is an exponential improvement! This is a type of "sparse" quantum - MPS that can be efficiently contracted on a quantum computer. These states are physically relevant for non-equilibrium dynamics.

As a second example consider the shallow brickwall circuits. These are particularly efficient on quantum computers as they use nearest-neighbour 2-qubit gates and are fixed depth



By limiting the quantum computing time to O(M), we have introduce an additional restriction on the state.



Thene	ave no	cornelat	ions
betwee	m the	neck qubi	ts.
Since	we sta	rt from	a
produ	ct stat	te, corn	2 lations
can b	wild up	only if	• the
"backy	scurks li	ight cones	• overlap.

This type of circuit has a strict cornelation length instead of the exponential decay of general MPS.

Example: Crossing a topological phase transition

Adam Smith, Bernhard Jobst, Andrew G. Green, and Frank Pollmann [Phys. Rev. Research



-1 -0.75 - 0.5 - 0.25 0

0.25 0.5

Tuning parameter g

0.75 1

Example: Quantum-TEBD

Sheng-Hsuan Lin, Rohit Dilip, Andrew G. Green, Adam Smith, Frank Pollmann [PRX Quantum 2, 010342 (2021)]



Example: Infinite Quantum-TEBD

Nikita Astrakhantsev, Sheng-Hsuan Lin, Frank Pollmann, Adam Smith [arXiv:2210.03751]





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Quantum version of TEBD

Sheng-Hsuan Lin, Rohit Dilip, Andrew G. Green, Adam Smith, Frank Pollmann [PRX Quantum 2, 010342 (2021)]

Quantum version of iTEBD

Nikita Astrakhantsev, Sheng-Hsuan Lin, Frank Pollmann, Adam Smith [arXiv:2210.03751]

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Daniel Malz, Georgios Styliaris, Zhi-Yuan Wei, J. Ignacio Cirac [arXiv:2307.01696]